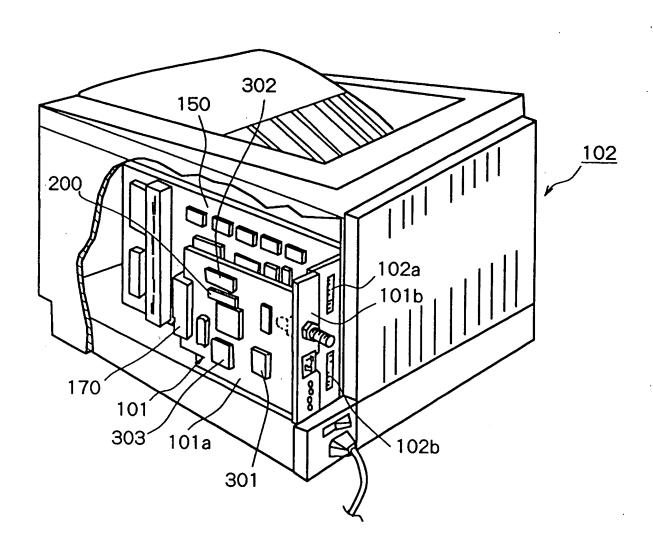


FIG. 2 PRIOR ART



**FIG. 3** PRIOR ART

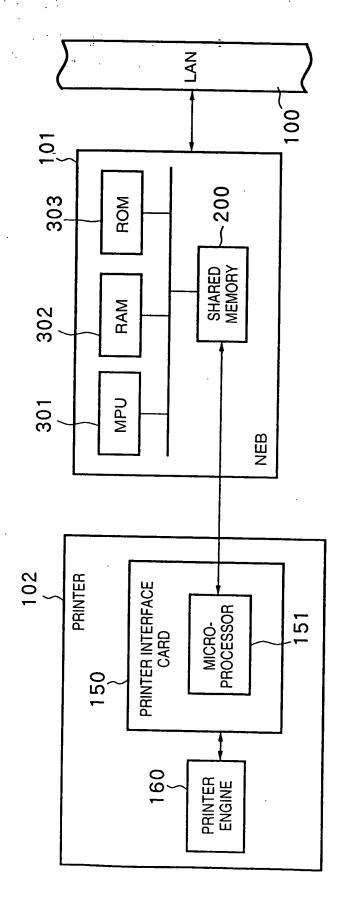
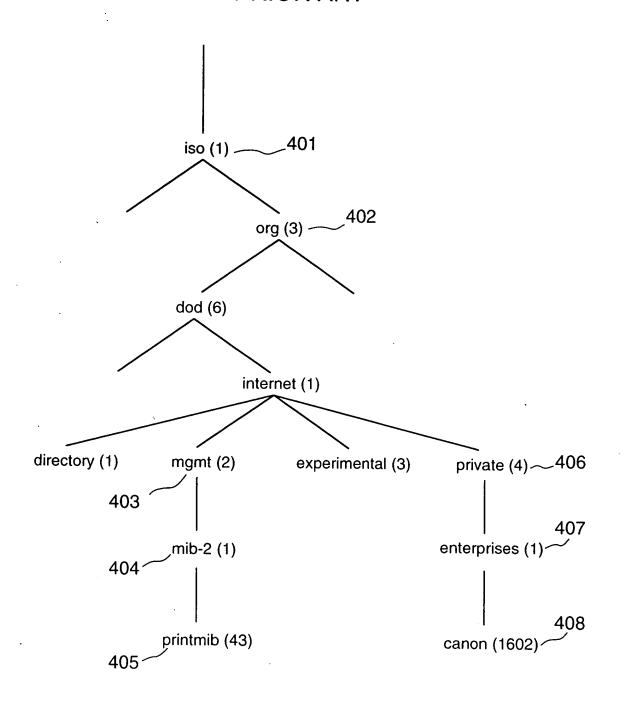
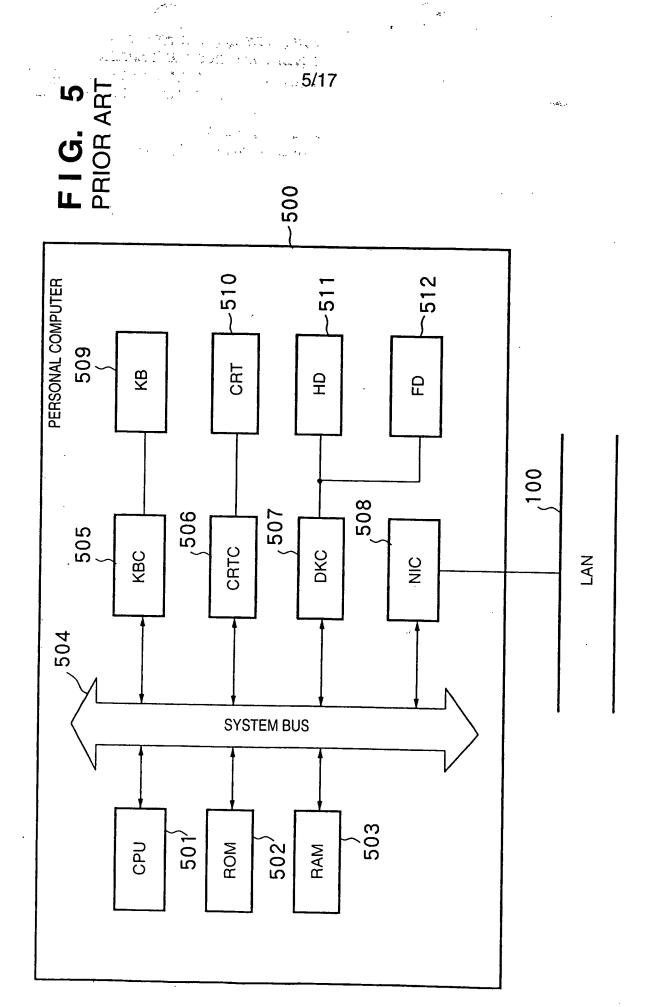


FIG. 4
PRIOR ART





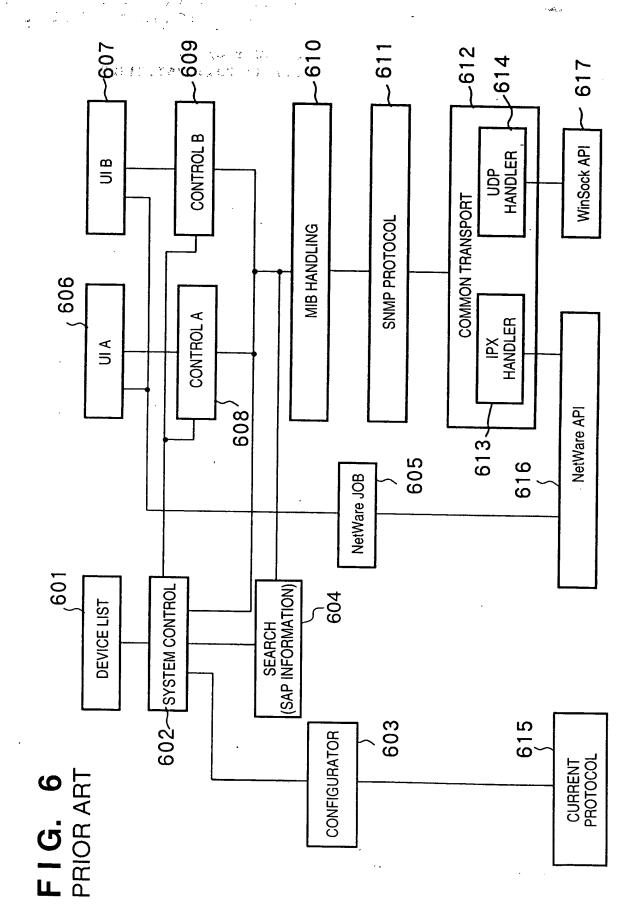


FIG. 7 PRIOR ART

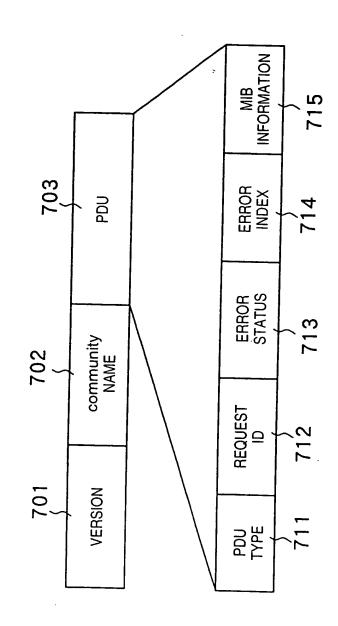
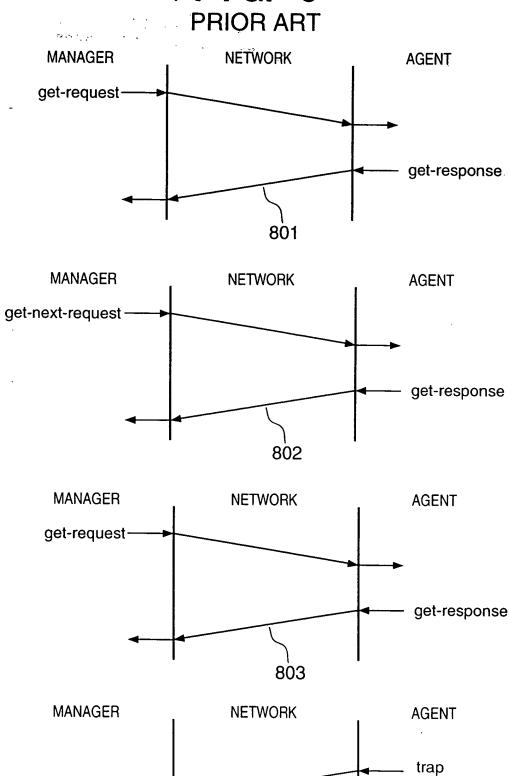


FIG. 8



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## FIG. 9 **PRIOR ART**

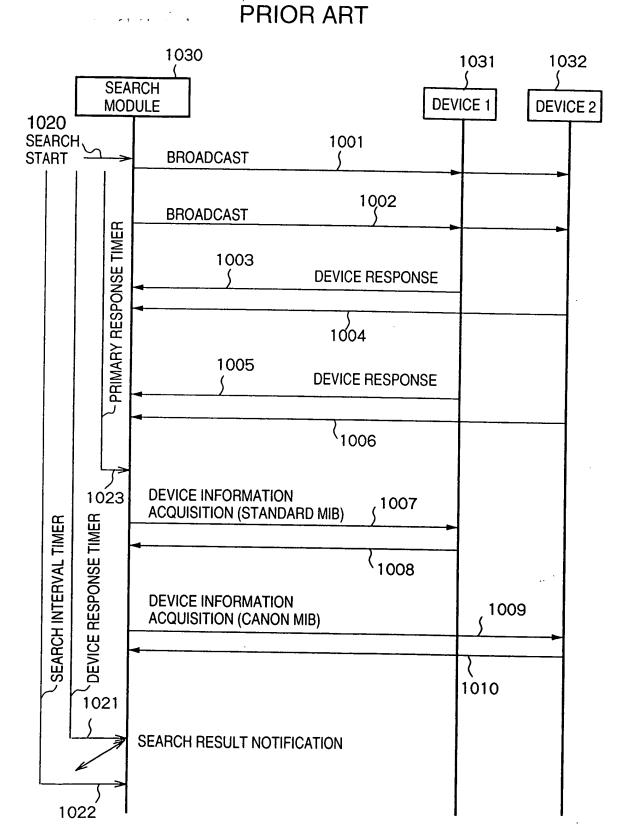
901 BOOL MIBOpen (int \*port, ADDR ADDR \* addr ); 902 BOOL MIBReadObjects (int port, int count, MIBOBJ \*obj, CALLBACK respproc); 903 BOOL MIBWriteObjects (int port, int count, MIBOBJVAL \*objval, CALLBACK respproc); 904 BOOL MIBClose (int port);

typedef VOID (\*CALLBACK) (int port, ADDR \*addr, INT result, int count, MIBOBJVAL \*objval);

905

FIG. 10

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FI G. 11

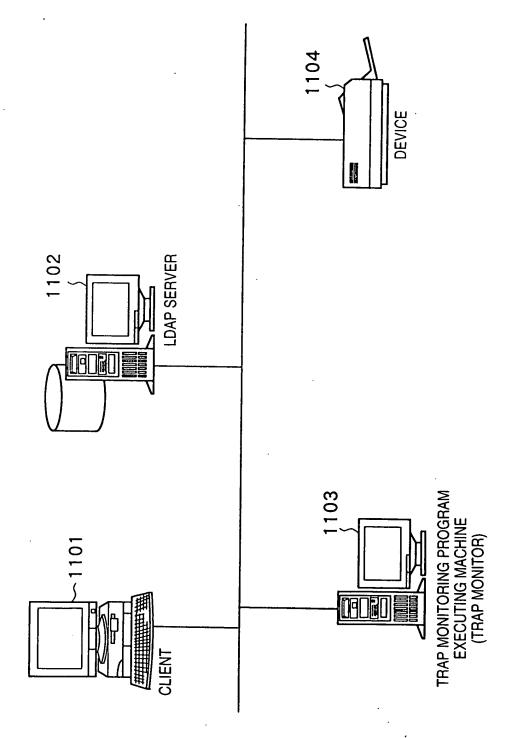
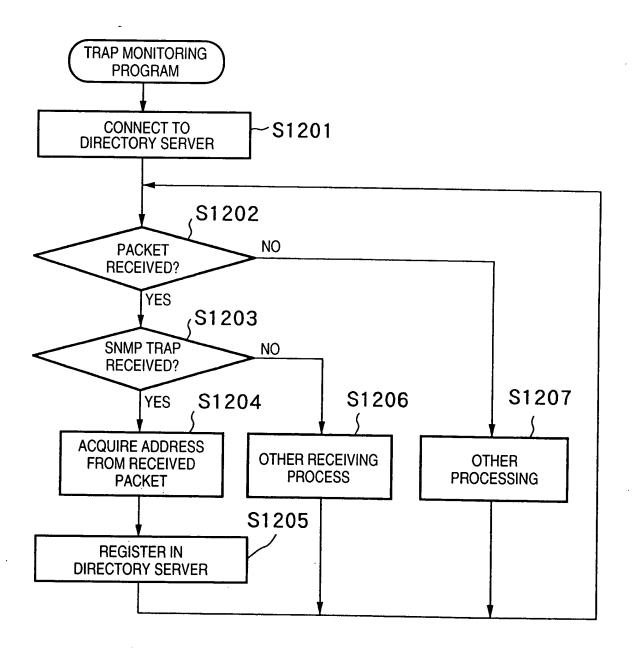
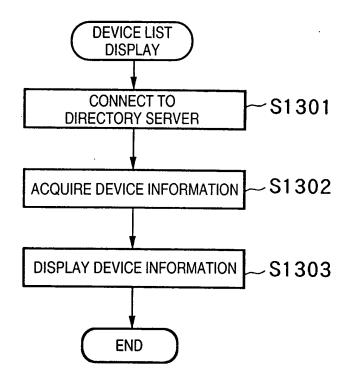


FIG. 12



## FIG. 13



## FIG. 14

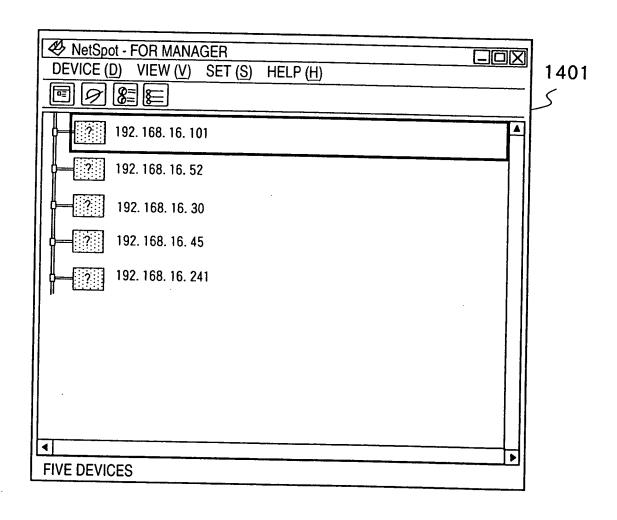
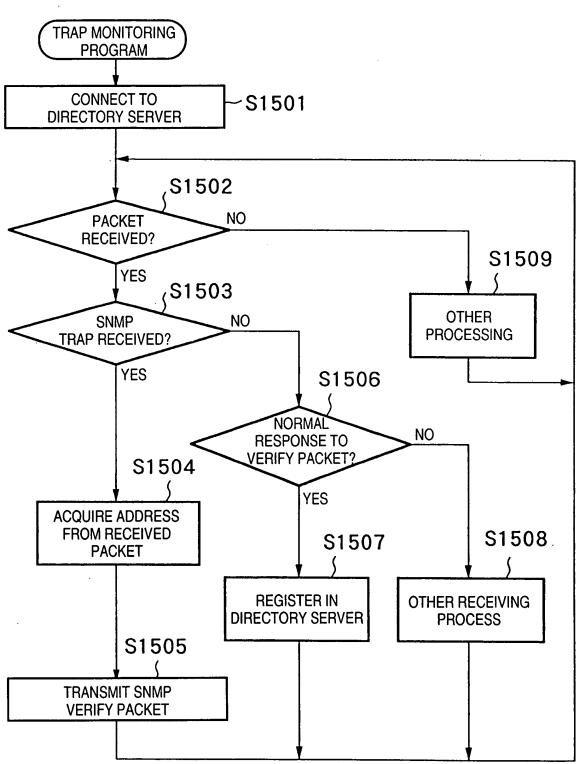


FIG. 15



## FIG. 16

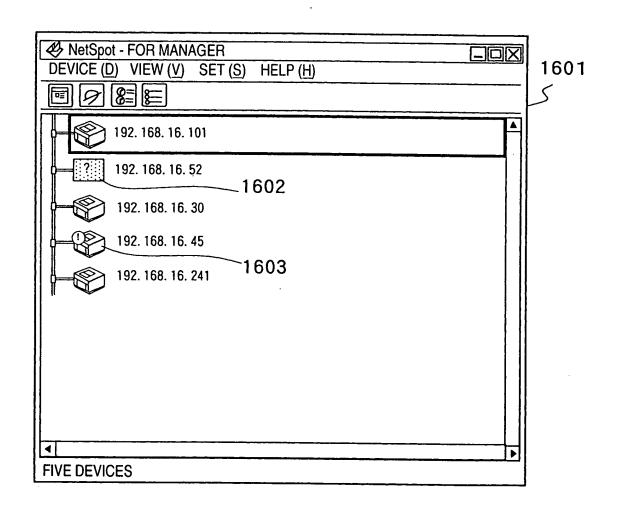


FIG. 17

